

**just:live pro** 2025

Versatile Live Production Playout Solution for macOS



just:live pro is a single-channel Live Production Playout solution designed to streamline your live broadcast with effortless video and realtime graphics delivery, while giving you complete control over the production workflow.



Live Playout

Manage and control the playout of videos, multiple layers of static and realtime graphics and router control/GPI events manually, in a single interface with multiuser support.



Have A Break

Set in- and out-points and split clips on-the-fly to insert commercials. Use placeholders to add videos at a later time. Support for SCTE-104 Splice Events.



SDI, NDI®, SRT, UDP, ST-2110 Support

Designed for SD/HD and UHDp60 SDI, NDI, SRT, UDP, ST-2110 playout of video and multiple layers of static or realtime graphics using Apple silicon hardware and AJA or Blackmagic Design devices for SDI I/O.



Growing File Support

Instant playout of growing files in Live Productions. Great way to accelerate your workflow during a Live Production Show.



Standards Matter

Support for HTTP events to include GET and POST methods as well as full support for CEA-608/708 and OP-47.



Supported Codecs

- DV-PAL, DV/DVCPRO-NTSC
- DVCPRO, DVCPRO50, DVCPROHD, HDV
- All Apple ProRes Codecs
- HEVC (H.265)
- XDCAM EX/HD/HD422
- MPEG-2, MPEG-4, H.264
- MPEG IMX (30, 40, 50)
- AVC-Intra, XAVC-Intra
- Avid DNxHD/Avid DNxHR® (decoder)
- JPEG
- Apple Animation Codec



Supported Containers

- MOV, MP4, M4V
- MPG, MPEG
- MXF



System Requirements

- Apple Mac mini, Mac Studio, Mac Pro 2023 - Apple silicon (M1-M4).
- Apple macOS Sonoma, macOS Sequoia, macOS Tahoe.
- Support for AJA and Blackmagic Design video devices.
- One-time online access for license activation.
- For detailed system requirements please consult the online user manual or contact the ToolsOnAir staff.



Supported Frame Rates

- 25, 29.97, 30, 50, 59.94, 60
- Supported frame rates are container and codec specific. Codec support depending on installed Apple Pro Codecs.