

Live Production Playout For Video And Realtime Graphics



just: live 2025 is a single channel Live Production Playout solution designed for seamless video playback and the delivery of static or real-time graphics. It streamlines the playout of videos and real-time graphics in any live environment while maintaining full control over the production workflow.



Live Playout

Manage and control the playout of videos, multiple layers of static and realtime graphics and router control/GPI events manually, in a single interface with multiuser support.



Have A Break

Set in- and out-points and split clips on-the-fly to insert commercials. Use placeholders to add videos at a later time. Support for SCTE-104 Splice Events.



NDI®, SRT, UDP and ST-2110 Support

Native SD/HD and UHDp60 SDI, NDI, SRT, UDP, ST-2110 playout of video and multiple layers of static or realtime graphics using qualified hardware from Apple (Apple silicon required), AJA or Blackmagic Design.



Growing File Support

Instant playout of growing files in Live Productions. Great way to accelerate your workflow during a Live Production Show.



Standards Matter

Support for HTTP events to include GET and POST methods as well as full support for CEA-608/708 and



Mixed Frame Rate Support

Videos encoded with a "standard" broadcast timebase can be played out on any channel, and the frames will match the channel's timebase accordingly.



Smart User Interface

The smart graphical user interface provides an unlimited, and frame-accurate review and preview of all selected video items. Activate your license online to facilitate license management.



Industry Proven

Major broadcast file format and codec support, back-toback playout of mixed container formats, codecs, aspect ratios, pixel sizes and field orders.



Static and Realtime Graphics

From a simple Lower Third to interactive realtime graphics with multiple layers and external third-party data support for news tickers, stock exchange or weather forecast with support for singular.live, Viz Flowics or SPX HTML graphics.



Finished Actions

Advanced finished actions for each clip with Play Next, Cue Next, Reload, Hold, Recue and Loop options.



Supported Codecs

- DV-PAL, DV/DVCPRO-NTSC
- DVCPRO, DVCPRO50, DVCPROHD, HDV
- All Apple ProRes Codecs
- HEVC (H.265)
- XDCAM EX/HD/HD422
- MPEG-2, MPEG-4, H.264
- MPEG IMX (30, 40, 50)
- AVC-Intra, XAVC-Intra
- Avid DNxHD®/Avid DNxHR® (decoder)
- **JPEG**
- Apple Animation Codec



Supported Containers

- MOV, MP4, M4V
- MPG, MPEG
- MXF



System Requirements

- Apple Mac mini, Mac Studio, Mac Pro 2023 Apple silicon (M1-M4).
- Apple macOS Ventura, macOS Sonoma, macOS Seguoia.
- Support for AJA and Blackmagic Design video devices.
- For detailed system requirements please consult the online user manual or contact the ToolsOnAir staff.
- One-time online access for license activation.



Supported Frame Rates

- **25**, 29.97, 30, 50, 59.94, 60
- Supported frame rates are container and codec specific. Codec support depending on installed Apple Pro Codecs.





